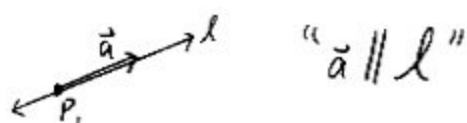


14.5: LINES and PLANES in $\mathbb{R}^3$

① What Determines a Line, l ?

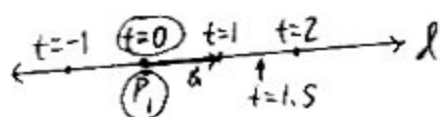
① 2 distinct points $\leftarrow \vec{P_1 P_2} \Rightarrow \textcircled{b}$

or $\textcircled{b}$ | point: $P_1 (x_1, y_1, z_1)$ and
| direction vector: $\vec{a} = \langle a_1, a_2, a_3 \rangle$
(replaces "slope")



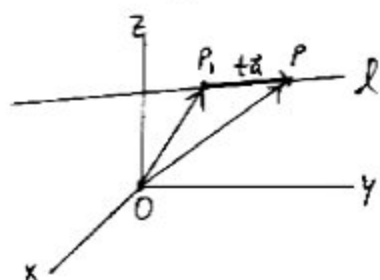
② Parametric Equations for a Line (many possibilities)

t ("time") is our parameter. $\textcircled{t}$ watch



(Different choice for P_1 or $\vec{a}$
 $\Rightarrow$ Different parameterization
for l)

l contains all points $P(x, y, z)$ such that



$$\vec{OP} = \vec{OP_1} + t\vec{a} \text{ for some real } t$$

$$\begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} x_1 \\ y_1 \\ z_1 \end{bmatrix} + t \begin{bmatrix} a_1 \\ a_2 \\ a_3 \end{bmatrix}$$

Column
form
for
a vector

$$\begin{cases} x = x_1 + a_1 t \\ y = y_1 + a_2 t \\ z = z_1 + a_3 t \end{cases}, t \in \mathbb{R}$$

(t sweeps
through all real #)

Book's
approach:

$$\vec{P_1 P} = t\vec{a}$$

$$\langle x - x_1, y - y_1, z - z_1 \rangle$$

$$= t \langle a_1, a_2, a_3 \rangle$$

Plane:
 $\vec{OP_1} + t\vec{a} + u\vec{b}$
 $t, u \in \mathbb{R}$



© Symmetric Equations for a Line

Solve each eq. for t , and equate.

$$t = \boxed{\frac{x-x_1}{a_1} = \frac{y-y_1}{a_2} = \frac{z-z_1}{a_3} \quad \leftarrow \text{if none are 0}} \\ \underbrace{\hspace{1.5cm}}_{\substack{\text{If } a_1=0 \\ \Rightarrow "x=x_1" \quad \text{etc.}}}$$

① Ex

The line ℓ contains $P_1(3, -7, 2)$ and $P_2(5, -10, 2)$.

① Find parametric eqs. for ℓ .

② Find symmetric eqs. for ℓ .

Point: $P_1(3, -7, 2)$ (P_2 OK)

$$\begin{aligned} \vec{a} &= \overrightarrow{P_1P_2} & (\overrightarrow{P_2P_1} \text{ OK} \Rightarrow \text{time reversal}) \\ &= \langle 5-3, -10-(-7), 2-2 \rangle \\ &= \langle 2, -3, 0 \rangle \end{aligned}$$

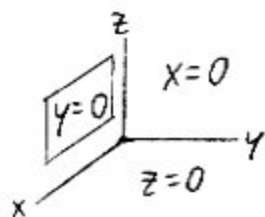
① Param. eqs.:

$$\boxed{\begin{array}{l} x = 3 + 2t \\ y = -7 - 3t \\ z = 2 \end{array}} \begin{array}{l} \implies t = \frac{x-3}{2} \\ \implies t = \frac{y+7}{-3} \\ \xrightarrow{(a_3=0)} z = 2 \end{array} \left. \begin{array}{l} \\ \\ \end{array} \right\} \text{Equate}$$

② Sym. eqs.:

$$\boxed{\frac{x-3}{2} = \frac{y+7}{-3}, \quad z=2}$$

© Where does ℓ intersect the xz -plane?



$$y = -7 - 3t \stackrel{\text{set}}{=} 0 \\ t = -\frac{7}{3} \quad (\text{time of "impact"})$$

$$\Rightarrow \begin{cases} x = 3 + 2(-\frac{7}{3}) = -\frac{5}{3} \\ y = 0 \\ z = 2 \end{cases}$$

$$\boxed{(-\frac{5}{3}, 0, 2)}$$

Up to 9

Where does ℓ intersect the xy -plane?
How do you graph $z=2$? ℓ lies on here.

Another Method: Use sym. eqs. Set $y=0 \Rightarrow \frac{x-3}{2} = \frac{0+1}{-3}, z=2$
 $\Rightarrow x = -\frac{5}{3}$
 $\Rightarrow (-\frac{5}{3}, 0, 2)$ again

⑤ Do 2 Lines Intersect? Where?

Ex

$$\ell_1: \begin{cases} x = 1 + 3t \\ y = 6 - 4t \\ z = -1 + 2t \end{cases} \quad t \in \mathbb{R}$$

$$\ell_2: \begin{cases} x = 2 - 5u \\ y = 2u \\ z = 4 + u \end{cases} \quad u \in \mathbb{R}$$

Imagine two jets leaving trails. If the trails intersect, must the jets crash?

(x, y, z) is an intersection point $\iff$

There is a "time", t at which ℓ_1 "hits" (x, y, z) ,
and u at which ℓ_2 "hits" (x, y, z) .

Solve the system, often used to find intersection pts.

Subsystem

~~AAA~~ has
a sol'n $\Leftrightarrow$
The projections
of the lines
on the yz -
plane intersect.
Then, $\checkmark$ to see
if x words
match.

$$\begin{cases} 1 + 3t = 2 - 5u \\ 6 - 4t = 2u \\ -1 + 2t = 4 + u \end{cases}$$

$$\Leftrightarrow \begin{cases} 3t + 5u = 1 \\ -4t - 2u = -6 \\ 2t - u = 5 \end{cases} \text{ Solve } \text{AAA}, \text{ say (easiest pair?)} \checkmark$$

Note If ~~AAA~~ has no solution $\Rightarrow$ no intersection pts.
If ~~AAA~~ has ∞ many solutions $\Rightarrow$ Math 254
(Projections/shadows on yz -plane might coincide.)

Check to see if $t=2, u=-1$ satisfy the remaining eq.

If so, l_1 and l_2 intersect.
If not, they don't.

$$\begin{aligned} 3t + 5u &= 1 \\ 3(2) + 5(-1) &= 1 \\ 1 &= 1 \checkmark \Rightarrow l_1 \text{ and } l_2 \text{ intersect.} \end{aligned}$$

What's the intersection pt. (x, y, z) ?

Plug $t=2$ into ~~AA~~ or $u=-1$ into ~~AA~~.

$$\text{AA} \begin{cases} x = 1 + 3(2) = 7 \\ y = 6 - 4(2) = -2 \\ z = -1 + 2(2) = 3 \end{cases}$$

$$\boxed{(7, -2, 3)}$$

Ideas re
 ∞ many sols:

$$\{x=0\} \quad \{x=0\}$$

$\{z=0\}$ delete/use
 $\{t=1\}$ both $x=0$
 $\{u=0\}$
line combine
with remaining
eq.

$\{line\}$ equivalent;
take one
and combine
in the
remaining
eq.
plane

Side Notes
Ex: Shadows
of intersecting
lines

$$\textcircled{1} \begin{array}{r} z \\ x \end{array} \begin{array}{r} x \\ y \end{array}$$

$$\textcircled{2} \begin{array}{r} z \\ x \end{array} \begin{array}{r} x \\ y \end{array} \text{ shadow}$$

$\begin{array}{l} \text{if } \text{AA} \Rightarrow 0 \text{ sols.} \\ \text{to overall} \\ \text{system} \\ \text{if } \text{AA} \Rightarrow 0, 1, \\ \text{same} \\ \text{line} \text{ or } \infty \\ \text{if } \text{AA} \Rightarrow 0 \text{ or } 1 \\ \text{if } \text{AA} \Rightarrow \infty \end{array}$

Up to 13

Ⓔ Angles Between Lines

Ex from Ⓔ

$$l_1: \begin{cases} x = 1 + 3t \\ y = 6 - 4t \\ z = -1 + 2t \end{cases}$$

direction vector
 $\vec{a} = \langle 3, -4, 2 \rangle$

$$l_2: \begin{cases} x = 2 - 5u \\ y = 2u \\ z = 4 + u \end{cases}$$

direction vector
 $\vec{b} = \langle -5, 2, 1 \rangle$

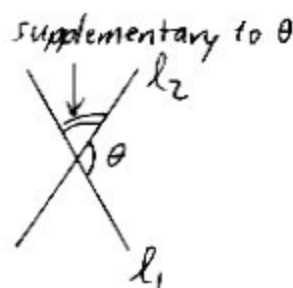
$$\theta = \cos^{-1} \left(\frac{\vec{a} \cdot \vec{b}}{\|\vec{a}\| \|\vec{b}\|} \right)$$

$$= \cos^{-1} \left(\frac{-21}{\sqrt{29} \sqrt{30}} \right)$$

$$\approx \boxed{2.36 \text{ radians, or } 135^\circ}$$

$\pi - \theta$ $\downarrow$ Get supp. angle. $\downarrow$ $180^\circ - \theta$

$$\boxed{0.78 \text{ radians, or } 45^\circ}$$



Applies to nonintersecting lines, also.
 Translate lines without rotating $\Rightarrow$ same angles.

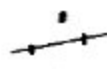
If $\vec{a}$ is any direction vector for l_1 , and $\vec{b}$ is any direction vector for l_2 , then

$$\begin{aligned} l_1 \parallel l_2 &\iff \vec{a} \parallel \vec{b} \\ l_1 \perp l_2 &\iff \vec{a} \perp \vec{b} \end{aligned}$$

© What Determines a Plane?

3 points if they don't...
2 skew lines
plane

① 3 noncollinear points  $\Rightarrow$ ©

or ② 1 line and a point not on the line  $\Rightarrow$ ©

or ③ 1 point and 2 non- $\parallel$ vectors  $\Rightarrow$ ©

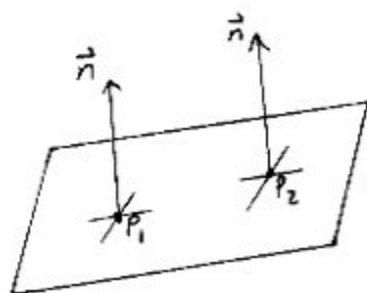
or ④ 1 point and a normal vector $\vec{n}$

Trunch:
Imagine 3
legs of a
slanted stool
|| Tipover:
H1

$$\vec{n} \neq \vec{0}$$

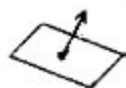
$$\vec{n} \perp \text{plane}$$

(i.e., $\vec{n} \perp$ [direction vectors for]
every line in the plane)



$$\vec{n} \perp \text{every line in the plane containing } P_1, P_2$$

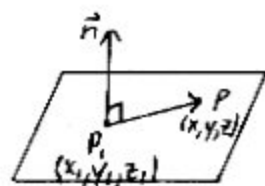
How to Ace: "joystick on a flying carpet"



(H) Equation Forms for a Plane

Given: Point $P_1(x_1, y_1, z_1)$ in the plane
 $\vec{n} = \langle a, b, c \rangle$

A point $P(x, y, z)$ is in the plane



$$\Leftrightarrow \vec{n} \cdot \vec{P_1P} = 0$$

$$\Leftrightarrow \langle a, b, c \rangle \cdot \langle x - x_1, y - y_1, z - z_1 \rangle = 0$$

$$\Leftrightarrow a(x - x_1) + b(y - y_1) + c(z - z_1) = 0$$

Standard Form

$$\Leftrightarrow ax + by + cz + d = 0$$

$\uparrow$ a real #
 $= -ax_1 - by_1 - cz_1$

General Form

If a, b, c are not all 0,

The graph of $ax + by + cz + d = 0$ is a plane with
 normal $\vec{n} = \langle a, b, c \rangle$

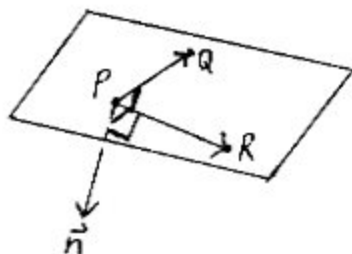
Ex Find an eq. for the plane determined by $P(2, -3, 4)$, $Q(-3, -2, 3)$, and $R(5, 3, 2)$. ← noncollinear

Sol'n

$$\begin{array}{l} \vec{PQ} = \langle -5, 1, -1 \rangle \\ \vec{PR} = \langle 3, 6, -2 \rangle \end{array} \left. \vphantom{\begin{array}{l} \vec{PQ} \\ \vec{PR} \end{array}} \right\} \begin{array}{l} \text{There are other} \\ \text{possibls.} \end{array}$$

Find a normal vector for the plane.

noncollinear
 $\Rightarrow \vec{PQ} \neq \vec{PR}$
 $\Rightarrow \vec{PQ} \times \vec{PR} \neq \vec{0}$

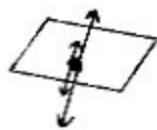


$$\left. \begin{array}{l} \vec{n} \perp \vec{PQ} \\ \vec{n} \perp \vec{PR} \end{array} \right\} \Rightarrow \vec{n} \perp \text{plane}$$

Math 254
See 14.3, HW #44

$$\begin{aligned} \text{Let } \vec{n} &= \vec{PQ} \times \vec{PR} \\ &\vdots \text{ (see 14.4.3)} \\ &= \langle 4, -13, -33 \rangle \end{aligned}$$

(or any non- $\vec{0}$ scalar multiple) Ⓢ



<u>Standard Form:</u> $4(x-2) - 13(y-(-3)) - 33(z-4) = 0$ (using P, say)

Ⓢ OK to mult. through by any non-0 scalar.

<u>General Form:</u> $4x - 13y - 33z + 85 = 0$
--

Ex Find an eq. for the plane containing the point $Q(-3, -2, 3)$ and the line

$$l: \begin{cases} x = 2 + 3t \\ y = -3 + 6t \\ z = 4 - 2t \end{cases}, t \text{ in } \mathbb{R}$$

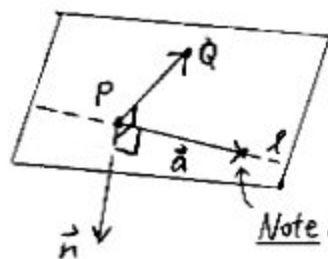
Sol'n

$$P(2, -3, 4)$$

$(t=0)$
is on l

$$\vec{a} = \langle 3, 6, -2 \rangle$$

direction vector
for l



Note: $t=1 \Rightarrow R(5, 3, 2)$

$$\text{Let } \vec{n} = \overrightarrow{PQ} \times \vec{a}$$

(same as in previous Ex)

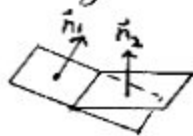
(I) Angles Between Planes

Let $\vec{n}_1$ be a normal vector for, Plane #1.

Let $\vec{n}_2$ be a normal vector for, Plane #2.

Let θ be the angle between $\vec{n}_1, \vec{n}_2$.

$\Rightarrow$ The angles between the planes are θ and its supplement.

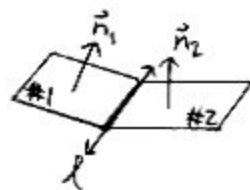


The planes are $\parallel \iff \vec{n}_1 \parallel \vec{n}_2$
 $\perp \iff \perp$

① The Line of Intersection of 2 Planes

In How to Ace,
mentioned in
Larson 740

Not in book!



Find a direction vector for l

$$\begin{aligned} \vec{n}_1 &\perp \text{Plane \#1 (including } l) \\ \vec{n}_2 &\perp \text{Plane \#2} \end{aligned}$$

$$\Rightarrow \underbrace{\vec{n}_1 \times \vec{n}_2}_{\text{Take this!}} \parallel l$$

(What if the planes are $\parallel$?)

If planes $\#1$,
 $\vec{n}_1$, and $\vec{n}_2$
determine a
family of $\parallel$
planes.
(Together w/pt.
 $\Rightarrow$ plane)
Only vectors $\parallel$
 $\vec{n}_1 \times \vec{n}_2$ are $\perp$
these planes
(i.e., $\perp \vec{n}_1, \perp \vec{n}_2$)
 $\Rightarrow \vec{n}_1 \times \vec{n}_2$ = a direc.
vector for l

Ex 12 in book (pp. 725-6) - but new way!

$$\textcircled{*} \begin{cases} 2x - y + 4z = 4 & (\text{Plane \#1}) \\ x + 3y - 2z = 1 & (\text{Plane \#2}) \end{cases} \Rightarrow \text{line } l$$

Find parametric eqs. and symmetric eqs. for l .

Sol'n

Find $\vec{a}$, a direction vector for l .

$$\begin{aligned} \text{Let } \vec{a} &= \vec{n}_1 \times \vec{n}_2 \\ &= \langle 2, -1, 4 \rangle \times \langle 1, 3, -2 \rangle \\ &\vdots \\ &= \langle -10, 8, 7 \rangle \end{aligned}$$

Find a point on l .

Where does l
hit the
 xy -plane?

A line must
intersect
 $x=a, y=b$, or
 $z=c$.

Ex $\begin{cases} x+y+z=1 \\ x+y+4z=2 \end{cases}$
 $z=0 \Rightarrow$ No sol'n
 $\Rightarrow$ line of
intersection,
 xy -plane
($z=0$)
do not
intersect

Plug $z=0$, say, into $\textcircled{A}$.

$$\Rightarrow \textcircled{A} \begin{cases} 2x - y = 4 \\ x + 3y = 1 \end{cases}$$

$$\xrightarrow{\text{Solve!}} x = \frac{13}{7}, y = -\frac{2}{7}, (z=0)$$

$$\left(\frac{13}{7}, -\frac{2}{7}, 0 \right)$$

$\leftarrow$ A line in xyz -space
must intersect at
least one coord. plane
($x=0, y=0$, or $z=0$).
Think: Electric fences
 $\rightarrow \frac{1}{2}$

Parametric Eqs. for l

$$\begin{cases} x = \frac{13}{7} - 10t \\ y = -\frac{2}{7} + 8t \\ z = 7t \end{cases}, t \in \mathbb{R}$$

(Why is the book's answer on p. 726 also OK?)

Symmetric Eqs. for l

$$\boxed{\frac{x - \frac{13}{7}}{-10} = \frac{y + \frac{2}{7}}{8} = \frac{z}{7}}$$

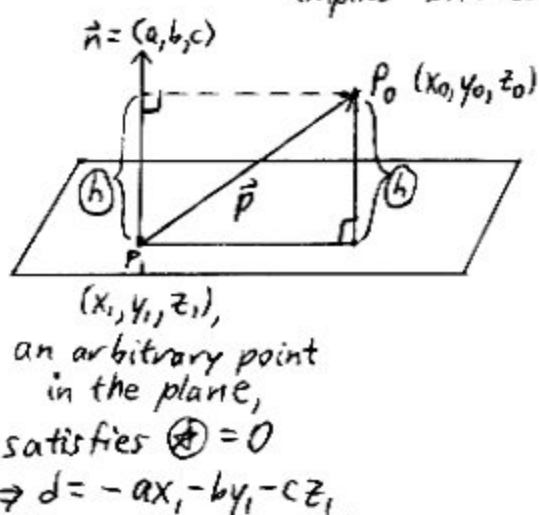
Ⓚ The Distance (h) Between
a Point: $P_0(x_0, y_0, z_0)$ and
a Plane: $ax + by + cz + d = 0$



Key for Distance

(A normal $\vec{n}$ for a plane) $\perp$ The plane
↓ implies "shortest distance"

Figure



Think of $\vec{p}$
as a tether
or connector.
We really
want
 $|\text{comp}_{\vec{n}} \vec{p}|$
We prefer
directions $\perp$
plane.

$\vec{p}$
 $\vec{n}$
obtuse
 $\Rightarrow \vec{p} \cdot \vec{n} < 0$
 $\Rightarrow \text{comp}_{\vec{n}} \vec{p} < 0$

$$h = |\text{comp}_{\vec{n}} \vec{p}| \quad \text{We'll use in } \textcircled{M}.$$

$$= \frac{|\vec{p} \cdot \vec{n}|}{\|\vec{n}\|}$$

$$= \frac{|\langle x_0 - x_1, y_0 - y_1, z_0 - z_1 \rangle \cdot \langle a, b, c \rangle|}{\|\langle a, b, c \rangle\|}$$

$$h = \frac{|ax_0 + by_0 + cz_0 + d|}{\sqrt{a^2 + b^2 + c^2}}$$

← Result from "plugging P_0 " into ★
← $\|\vec{n}\|$
No need to find P_1 !! See Ex in Ⓛ.

(L) The Distance (h) Between $\parallel$ Planes

The dist.
bet. $x+y=1$,
 $x+y=2$ is
not 1; it's
 $\frac{\sqrt{2}}{2}$. Why?
True in x & y 2D
and in xy 3D



what if
 $4x-2y+10z+6=0$?

Ex Find the distance between ^[the graphs of] $2x-y+5z+3=0$ (Plane #1)
and $4x-2y+10z+8=0$ (Plane #2)

Sol'n

Show that the planes are $\parallel$.

We can let $\vec{n}_1 = \langle 2, -1, 5 \rangle$,
 $\vec{n}_2 = \langle 4, -2, 10 \rangle$.

$$\Rightarrow \vec{n}_2 = 2\vec{n}_1$$

$$\Rightarrow \vec{n}_2 \parallel \vec{n}_1$$

$\Rightarrow$ The planes are $\parallel$.

Find a point on, say, Plane #2 ("uglier eq.")

$$4x - 2y + 10z + 8 = 0$$

Choose $y=0, z=0$, say.

$$\Rightarrow 4x + 8 = 0$$

$$\Rightarrow x = -2$$

$$\boxed{(-2, 0, 0)}$$

If you had
 $4x-2y+8=0$,
you could
still choose
 $z=0$.
 $\vec{n} = \langle 4, -2, 0 \rangle$
anyway
when do
numerator of
 h formula

The other ("nicer") plane has eq. $ax+by+cz+d=0$.

$$\underbrace{2x - y + 5z + 3 = 0}_{\textcircled{*}}$$

Use $\textcircled{K}$

$$h = \frac{|2(-2) - (0) + 5(0) + 3|}{\sqrt{(2)^2 + (-1)^2 + (5)^2}} \leftarrow \text{Plug } (-2, 0, 0) \text{ into } \textcircled{*}$$

$$= \frac{1}{\sqrt{30}}$$

$$\approx \boxed{0.18} \text{ [units]}$$

$\textcircled{M}$ The [Shortest] Distance (h) Between Skew Lines

Think: Edges of box or room.



neither $\parallel$, nor
intersecting
noncoplanar

Ex $l_1: \begin{cases} x = t \\ y = 0 \\ z = 0 \end{cases}$

$l_2: \begin{cases} x = 0 \\ y = 1 \\ z = u \end{cases}$

$0 \neq 1 \Rightarrow l_1, l_2$ don't intersect.

$$\vec{a}_1 = \langle 1, 0, 0 \rangle \quad t, u \in \mathbb{R}$$

$$\vec{a}_2 = \langle 0, 0, 1 \rangle$$

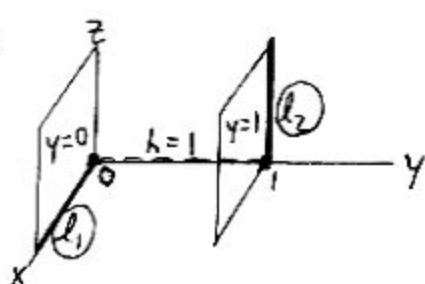
$$\Rightarrow l_1 \nparallel l_2$$



l_1 (x-axis) sticks out at you.

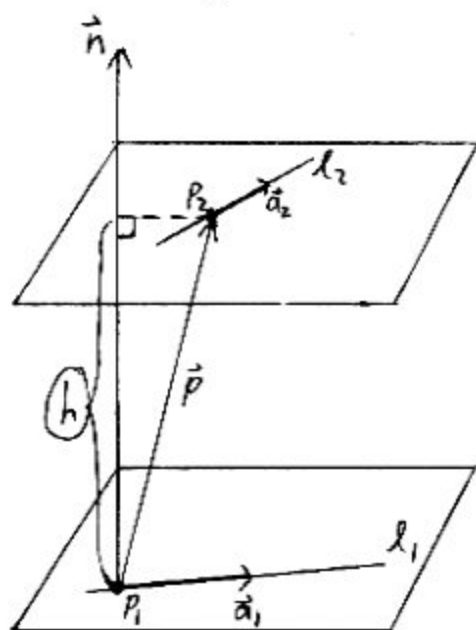
We want the distance between 2 planes containing skew lines.

In Ex



Book more complicated.
 $\vec{n}$: Remember Right-Hand Rule

Fall back to a more fundamental formula.



We don't have eqs. for these planes!

Use: $h = |\text{comp}_{\vec{n}} \vec{p}|$

① Find a point P_1 on l_1 , P_2 on l_2 .

② Let $\vec{p} = \overrightarrow{P_1 P_2}$.

③ Let $\vec{a}_1$ be a direction vector for l_1 ,
 Let $\vec{a}_2$ be a direction vector for l_2 .

④ Let $\vec{n} = \vec{a}_1 \times \vec{a}_2$.

$$\left(\begin{array}{l} \Rightarrow \vec{n} \perp \vec{a}_1, \vec{n} \perp \vec{a}_2 \\ \Rightarrow \vec{n} \perp \text{both planes} \end{array} \right)$$

⑤ $h = |\text{comp}_{\vec{n}} \vec{p}|$

$$= \frac{|\vec{p} \cdot \vec{n}|}{\|\vec{n}\|}$$

Do HW #55

⑦ Graphs

Ex The plane $x - 2y + 3z = 6$

Find x-intercept (if any)

Plug in $y=0, z=0$
 $\Rightarrow x=6$ or $(6, 0, 0)$ is x-int.

y-int. = -3 or $(0, -3, 0)$

z-int. = 2 or $(0, 0, 2)$

Note

① $-2y + 3z = 6$ has no x-int.

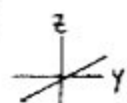
② $-2y + 3z = 0$ includes the entire x-axis.

Sweep // x-axis:

①



②



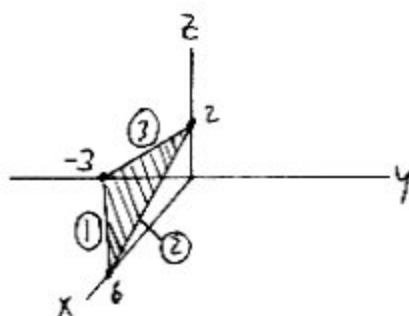
Find xy-trace

intersection with the xy-plane

Plug in $z=0$
 $\Rightarrow x - 2y = 6, z=0$ (line) ①

xz-trace: $x + 3z = 6, y=0$ ②

yz-trace: $-2y + 3z = 6, x=0$ ③



Ex Line l_1 from ⑤ $\begin{cases} x = 1 + 3t \\ y = 6 - 4t \\ z = -1 + 2t \end{cases}$

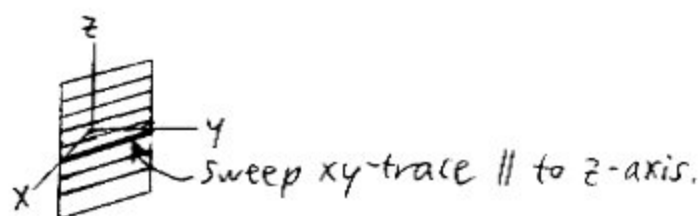
has symmetric eqs.

$$\underbrace{\frac{x-1}{3}}_{\textcircled{1}} = \underbrace{\frac{y-6}{-4}}_{\textcircled{2}} = \underbrace{\frac{z+1}{2}}_{\textcircled{3}}$$

l_1 is the intersection of, say, ① and ②. (③ also contains l_1 .)

① Plane $\perp$ xy -plane

xy -trace
 $y = -\frac{4}{3}x + 7\frac{1}{3}$



② Plane $\perp$ yz -plane

yz -trace
 $z = -\frac{1}{2}y + 2$

