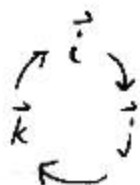


17.5: TRIPLE INTEGRALS (SSS)

Like TNB
frame
from 15.3

(A) Rotating the Coordinate Axes

(14.4)



$$\vec{i} \times \vec{j} = \vec{k}$$

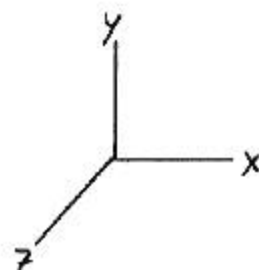
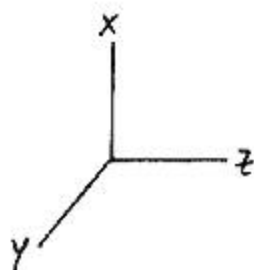
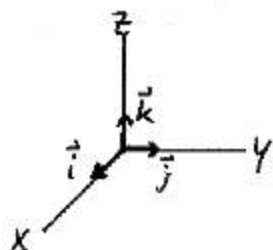
$$\vec{j} \times \vec{k} = \vec{i}$$

$$\vec{k} \times \vec{i} = \vec{j}$$

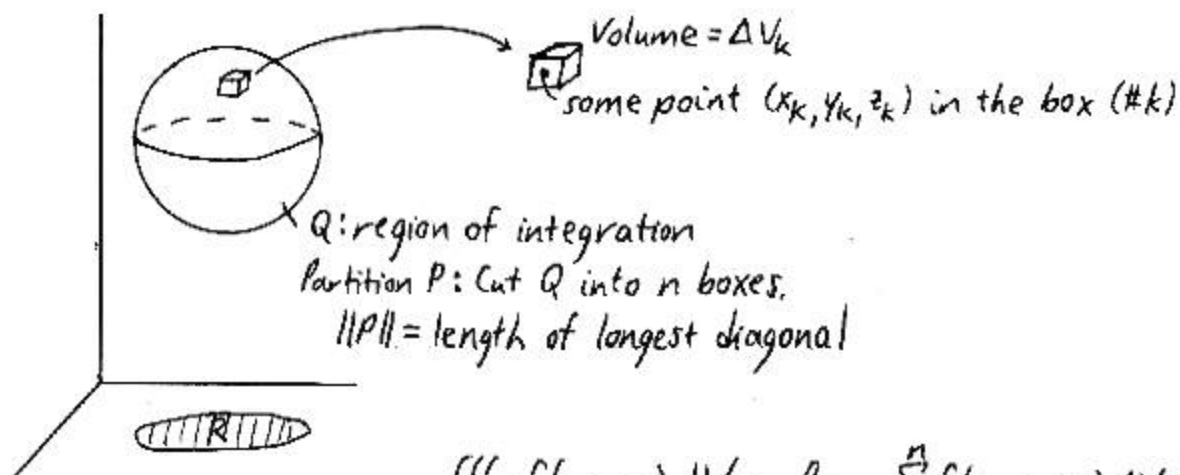
Turn the wheel!

thumb from
Right-Hand Rule

+++ (Octant I)
opens
towards you



(B) Idea



$$\iiint_Q f(x, y, z) dV = \lim_{\|P\| \rightarrow 0} \sum_{k=1}^n \underbrace{f(x_k, y_k, z_k)}_{\text{Assume constant throughout box } \#k} \Delta V_k$$

Special Case: $\iiint_Q 1 dV = \text{Volume of } Q$

Ⓒ Ex

Find $\iiint_Q y \, dV$, where Q is the solid [region] bounded by the graphs of:

① $y=0$

② $y-x^2=1$

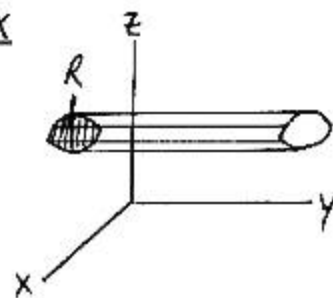
③ $z=x^2-3x$

④ $2x+z=2$

You observe

} Cylinders \perp xz -plane (swept \parallel y -axis)
 "We hope they "trap" some space with projection R on the xz -plane.

Ex



Sol'n

Ⓐ Step 1 What is R ?

Ⓑ Step 1a Intersection Points

$$\left. \begin{array}{l} \textcircled{3} \quad z = x^2 - 3x \\ \textcircled{4} \quad 2x + z = 2 \Rightarrow z = 2 - 2x \end{array} \right\} \Rightarrow \begin{array}{l} x^2 - 3x = 2 - 2x \\ x^2 - x - 2 = 0 \\ (x-2)(x+1) = 0 \end{array}$$

Optional: Use $z = 2 - 2x$

$$\Rightarrow \begin{array}{l} x = 2 \quad (\Rightarrow z = -2) \\ x = -1 \quad (\Rightarrow z = 4) \end{array}$$

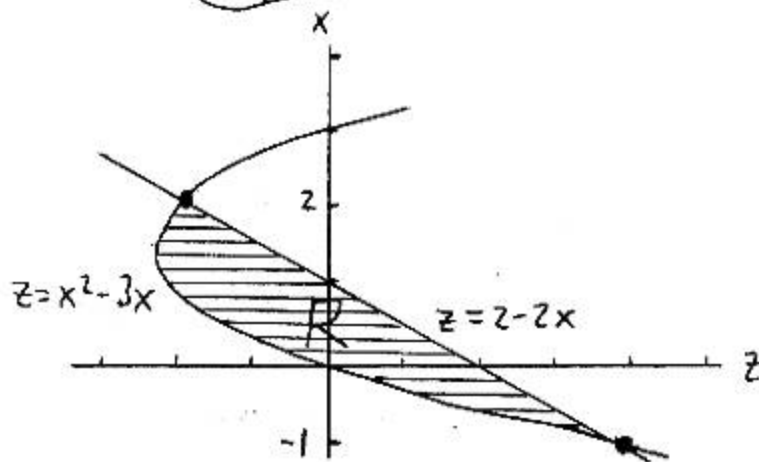
(Step 1b) In $\begin{matrix} x \\ | \\ z \end{matrix}$, which graph is on right? left?

(3) $z = x^2 - 3x \Rightarrow$ parabola opening right \leftarrow (left)

(4) $2x + z = 2 \Rightarrow$ line \searrow \leftarrow (right)

\uparrow
they intersect, so \rightarrow

Turns out (Graph R?)



\updownarrow
Easier
to scan
this way
(dx:outer)

(Step 2) Based on R, Set Up the Outer \iint

$$\int_{x=-1}^{x=2} \int_{z=x^2-3x}^{z=2-2x} \left[\int_{y=?}^{y=?} y \, dy \right] dz \, dx$$

Visualize?

Use symmetry? (Take integrand into account; also inner \int .)

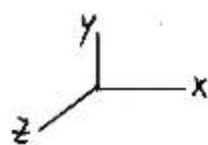
Use PCs?

$$x^2 + z^2 = r^2, \quad z = r \cos \theta, \quad x = r \sin \theta$$

$\begin{matrix} x \\ | \\ z \end{matrix}$
If do $\int x$,
 θ orientation
reversed;
y points
onto board
 \downarrow counter
 \uparrow clockwise

Step 3 Innermost \int

① $y = 0$ (bottom)



② $y - x^2 = 1 \Rightarrow y = x^2 + 1 \geq 0$ for all x in $[-1, 2]$
(top)

$$\int_{x=-1}^x=2 \int_{z=x^2-3x}^{z=2-2x} \int_{y=0}^{y=x^2+1} y \, dy \, dz \, dx \quad \text{(the Set-Up)}$$

Step 4 Evaluate

$$\begin{aligned} &= \int_{x=-1}^x=2 \int_{z=x^2-3x}^{z=2-2x} \left[\frac{y^2}{2} \right]_{y=0}^{y=x^2+1} dz \, dx \\ &= \int_{x=-1}^x=2 \int_{z=x^2-3x}^{z=2-2x} \frac{1}{2} [(x^2+1)^2 - (0)] dz \, dx \\ &= \frac{1}{2} \int_{x=-1}^x=2 [(x^2+1)^2 z]_{z=x^2-3x}^{z=2-2x} dx \\ &= \frac{1}{2} \int_{-1}^2 ([(x^2+1)^2(2-2x)] - [(x^2+1)^2(x^2-3x)]) dx \end{aligned}$$

Calc I !!

$$= \boxed{\frac{225}{28}}$$

① Mass

Old Ex $\iiint_Q y^2 \, dV = \text{Mass of } Q \text{ (i.e., the solid taking up } Q)$

Let's say this is $\rho(x, y, z)$, or $\delta(x, y, z)$,
a mass density function.

Nonconstant on $Q \Rightarrow$ Solid is nonhomogeneous.

⑨ Average Value of f in Q
 'temperature!'

$$= \frac{\iiint_Q f(x, y, z) dV}{\iiint_Q dV} \quad \leftarrow \text{Volume of } Q$$

This follows the classic "average" template of

$$\frac{\text{Sum}}{\text{Input Size}} \quad \leftarrow \text{"Integration is continuous summation."}$$