

17.9: CHANGE OF VARIABLES and JACOBIANS(A) Calc I: A New Look at u-Subs

$$\text{Ex } \int_1^2 e^{3x} dx$$

Let  $u = 3x$   $\xrightarrow[\text{Inverse Idea}]{\text{Solve for } x}$   $x = \frac{1}{3}u$   $\leftarrow$  We can think of the sub. this way:  $x = f(u)$

$(u(x): 1-1 \text{ func.})$   
 $\begin{pmatrix} x & u \\ \text{---} & \text{---} \\ \text{---} & \text{---} \end{pmatrix}$

$$du = 3 dx$$

$\uparrow$   
 $\left(\frac{du}{dx}\right)$

$$dx = \frac{1}{3} du$$

$\uparrow$   
 $\left(\frac{dx}{du}\right)$

$$\frac{dx}{du} \Big|_u = \frac{1}{\frac{du}{dx} \Big|_x}$$

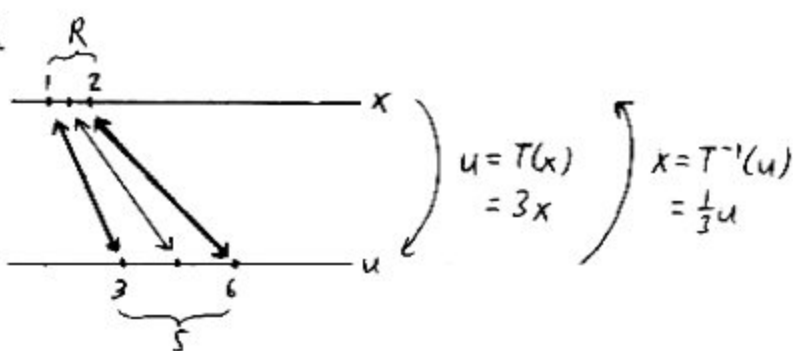
(corresponding values)

Change the limits of  $\int$ 

$$x=1 \Rightarrow u(1)=3$$

$$x=2 \Rightarrow u(2)=6$$

Idea



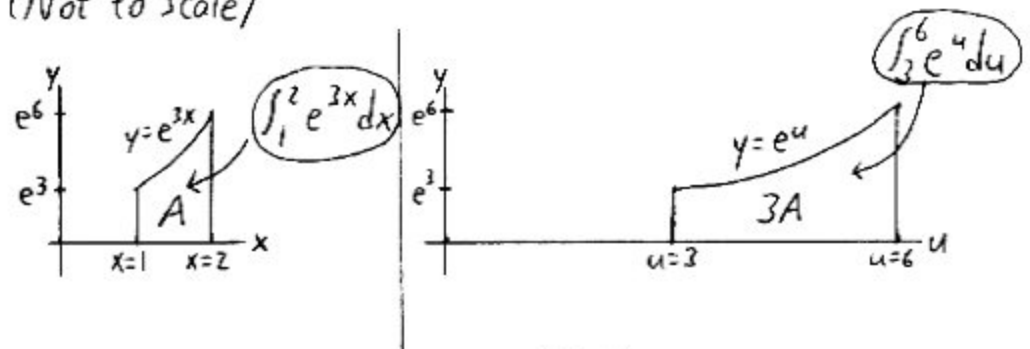
$T$  is a 1-1 transformation of coordinates.  
 1-1 correspondence between  $x$ -values,  $u$ -values.  
 $\text{in } R$   $\text{in } S$

$$\int_1^2 e^{3x} dx = \int_{u(1)}^{u(2)} e^u \cdot \left(\frac{1}{3}\right) du$$

Why do we need  $\left(\frac{dx}{du}\right)$ ?

Without it...

(Not to scale)



We'd get 3 times the area!! (★)  
 We need to compensate with a  $\frac{1}{3}$ .

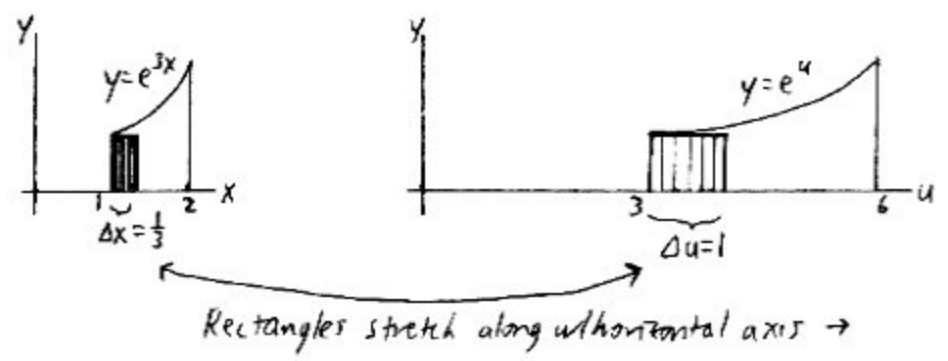
Why (★)?

Think: Riemann rectangles

$$du = 3dx$$

$$\Delta u = 3\Delta x$$

$$\text{If } \Delta x = \frac{1}{3} \Rightarrow \Delta u = 1$$



$$\rightarrow \frac{du}{dx} = 3$$

= stretching factor  $x \rightarrow u$  (Think:  $\frac{du}{dx}$ )

$$\leftarrow \frac{dx}{du} = \frac{1}{3}$$

= compensation factor  
= stretching factor  $u \rightarrow x$  (compression, since  $0 < \frac{1}{3} < 1$ )

$$\int_1^2 e^{3x} dx = \int_3^6 e^u \cdot \left(\frac{1}{3}\right) du$$

Need  $\left(\frac{dx}{du}\right)$

If you use  $\left|\frac{dx}{du}\right|$ , you can adapt the convention  $\int_{\text{lower \#}}^{\text{upper \#}}$

$$\text{Ex } \int_1^2 e^{-3x} dx = \int_{-3}^{-6} e^u \cdot \left(-\frac{1}{3}\right) du$$

$$= \int_{-6}^{-3} e^u \cdot \left|\frac{1}{3}\right| du$$

Idea:  $\int_b^a \sim -\int_a^b$

$$\text{Ex } \int_1^2 x e^{x^2} dx$$

$$\text{Let } u = x^2 \quad \longrightarrow \quad x = \sqrt{u}$$

$x$  in  $[1, 2]$

$u(x)$ : 1-1 func. on  $[1, 2]$

passes HLT

$$dx = \frac{1}{2\sqrt{u}} du$$

$\left(\frac{dx}{du}\right)$

$du = (2x) dx \cdot \left(\frac{du}{dx}\right) = \text{instantaneous stretching factor. } \left(\frac{du}{dx}\right)$   
It changes as  $x$  changes.

$$\int_1^2 x e^{x^2} dx = \int_1^4 \sqrt{u} e^u \cdot \left(\frac{1}{2\sqrt{u}}\right) du$$

$u(2)$   
 $u(1)$

Need  $\left(\frac{dx}{du}\right)$  as an

instantaneous  
compensation factor.

It changes as  $u$  changes.

Note:

$$\frac{du}{dx} = 2x$$

$$\Rightarrow \frac{dx}{du} = \frac{1}{2x}$$

$$= \frac{1}{2\sqrt{u}}$$

⊛ Idea: Riemann rectangles

$$du = 2x dx$$

$$\Delta u \approx 2x \Delta x$$

If  $x \approx 1$ , then  $\Delta u \approx 2\Delta x$ .

If  $x \approx 2$ , then  $\Delta u \approx 4\Delta x$ .

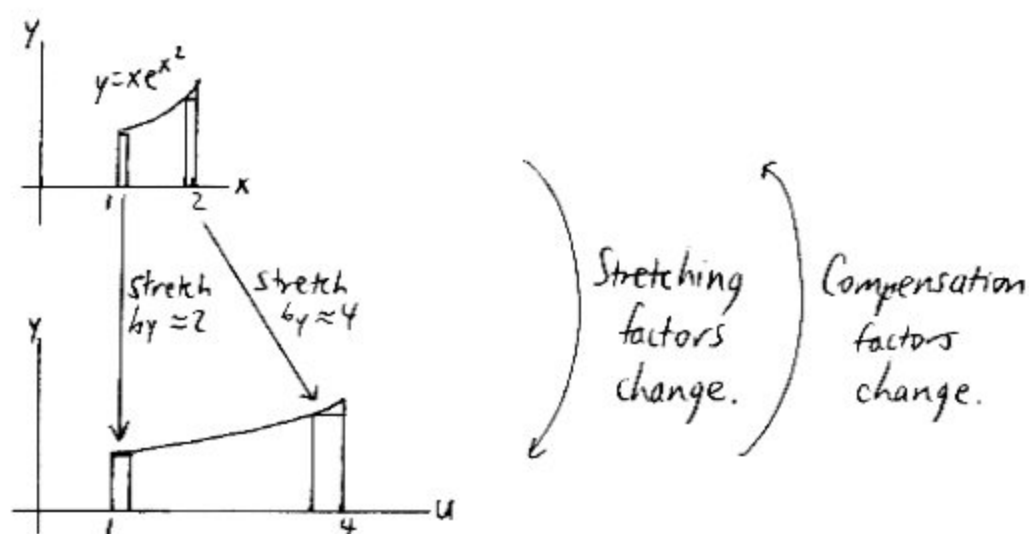


Image: We're stretching the  $x$ -axis like a piece of taffy in which some parts are stretched more than others. The corresponding rectangles are stretched in the same way.

## ③ Jacobians

Carl Jacobi  
(German,  
1804-1851)

are compensation factors for multiple Js  
when we change variables to

- ① Simplify the region of integration, and/or
- ② Simplify the integrand.

① If  $x = f(u)$ ,

Then,  $dx = \left| \frac{dx}{du} \right| du$ , if you always  $\int_{\text{lower \#}}^{\text{higher \#}}$ .

② If  $\begin{cases} x = f(u, v) \\ y = g(u, v) \end{cases}$   $\left\{ \begin{array}{l} \text{have cont. 1st-order PDS} \\ \text{where we care} \end{array} \right.$

Then,  $dA = \left| \begin{array}{cc} \frac{\partial x}{\partial u} & \frac{\partial x}{\partial v} \\ \frac{\partial y}{\partial u} & \frac{\partial y}{\partial v} \end{array} \right| du dv$

$\begin{array}{l} \downarrow x \\ \downarrow y \end{array}$   
 $\begin{array}{l} \leftarrow u \\ \leftarrow v \end{array}$

$\uparrow$  abs. value       $\uparrow$  determinant  
 = the Jacobian of  $x$  and  $y$   
 wrt  $u$  and  $v$

= " $\frac{\partial(x, y)}{\partial(u, v)}$ "  $\leftarrow x, y$  on top

We require that this is  
never 0 where we care.

$\uparrow$  what would it compensate for?

Stretches/compresses a 2-D region,  $\left( \begin{array}{l} \text{corresponding} \\ \text{3-D solid} \end{array} \right)$

Hard proof:  
Larson 6ed  
p. 476

so it can't  
change sign  
(assume  
1st-order PDS  
cont.)

Note  $\begin{vmatrix} \frac{\partial x}{\partial u} & \frac{\partial y}{\partial u} \\ \frac{\partial x}{\partial v} & \frac{\partial y}{\partial v} \end{vmatrix}$

OK to switch:  $|\text{matrix } A| = |A^T|$

transpose:  
switch rows, cols

Key:  $\frac{\partial}{\partial}$  ← x, y on top  
← u, v on bottom

(SSS) If  $\begin{cases} x = f(u, v, w) \\ y = g(u, v, w) \\ z = h(u, v, w) \end{cases}$

Then,  $dV = \begin{vmatrix} \frac{\partial x}{\partial u} & \frac{\partial y}{\partial u} & \frac{\partial z}{\partial u} \\ \frac{\partial x}{\partial v} & \frac{\partial y}{\partial v} & \frac{\partial z}{\partial v} \\ \frac{\partial x}{\partial w} & \frac{\partial y}{\partial w} & \frac{\partial z}{\partial w} \end{vmatrix} \begin{matrix} \leftarrow u \\ \leftarrow v \\ \leftarrow w \end{matrix} du dv dw$

"  $\frac{\partial(x, y, z)}{\partial(u, v, w)}$  "

How to Ace

If  $\vec{r} = \langle x, y, z \rangle$ ,  
then this =

$$\begin{vmatrix} \leftarrow \frac{\partial \vec{r}}{\partial u} \rightarrow \\ \leftarrow \frac{\partial \vec{r}}{\partial v} \rightarrow \\ \leftarrow \frac{\partial \vec{r}}{\partial w} \rightarrow \end{vmatrix}$$

$$= \left| \text{TSP of } \frac{\partial \vec{r}}{\partial u}, \frac{\partial \vec{r}}{\partial v}, \frac{\partial \vec{r}}{\partial w} \right|$$

= Volume of parallelepiped  
determined by

Stretches/compresses a 3-D region.

### © A New Look at PCs

Ex A region  $R$  in the  $xy$ -plane consists of points  $(x, y)$ :

$$x = \underbrace{r \cos \theta}_{f(r, \theta)}$$

$$y = \underbrace{r \sin \theta}_{g(r, \theta)}$$

We're expressing the old vars. in terms of the new vars.

This turns out to be easier for us!

where  $\left. \begin{array}{l} 1 \leq r \leq 2, \\ \frac{\pi}{6} \leq \theta \leq \frac{\pi}{3} \end{array} \right\}$  determine a region  $S$  in the  $r\theta$ -plane

What is  $dA$ ?

$$dA = \left| \begin{array}{cc} \frac{\partial x}{\partial r} & \frac{\partial y}{\partial r} \\ \frac{\partial x}{\partial \theta} & \frac{\partial y}{\partial \theta} \end{array} \right| dr d\theta$$

$$= \left| \begin{array}{cc} \cos \theta & \sin \theta \\ -r \sin \theta & r \cos \theta \end{array} \right| dr d\theta$$

$$= |r \cos^2 \theta + r \sin^2 \theta| dr d\theta$$

$$= |r \underbrace{(\cos^2 \theta + \sin^2 \theta)}_{=1}| dr d\theta$$

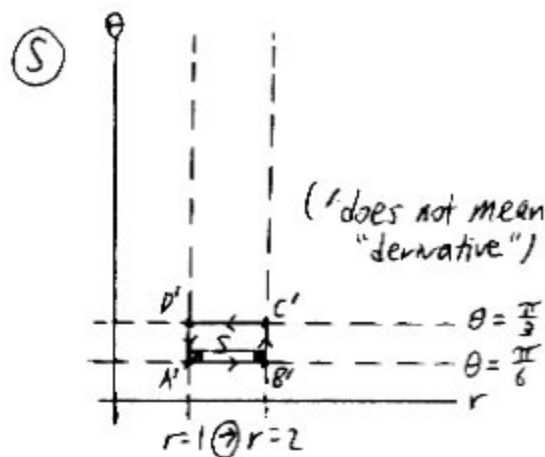
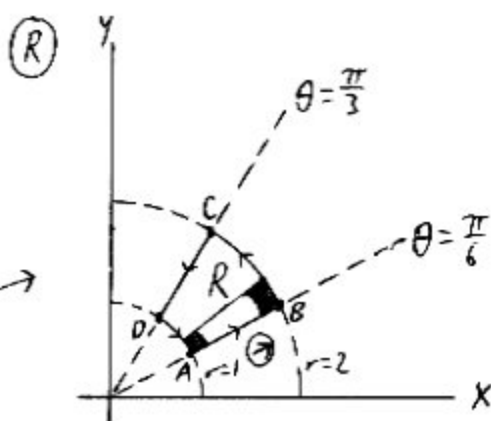
$$= |r| dr d\theta$$

$$= r dr d\theta \quad \downarrow \text{Given: } 1 \leq r \leq 2$$

$$= r dr d\theta \quad \text{☺}$$

Graph  $R, S$

$r dr d\theta$   
 $\Rightarrow$  Greater stretching of areas as  $r \rightarrow 2$  (Really compensating for  $\rightarrow$ )



These are  $r$ -curves ( $r = \#$ ),  
 $\theta$ -curves ( $\theta = \#$ )  
 in the  $xy$ -plane.

Jacobian turns out to be positive in value, so positive orientation is retained.

Think: Level curves.

Note 1: We like that the boundaries of  $R, S$  are piecewise smooth, simple, closed, bounded curves.  
 has pieces, parameterizable by param's where derivs. cont.,  $\neq 0$  except maybe at endpts.

Note 2: We like that, as we trace the boundary of  $R$  once in one direction, we trace the boundary of  $S$  once in one direction.

Note 3: Had the Jacobian been negative in value, the orientation would have been reversed along the  $S$ -boundary.

Note 4: We like that  $S$  is simpler than  $R$ . The change of variables may help!



① Ex

See Larson  
6<sup>ed</sup>, pp. 975-8Let  $R$  be the region bounded by:

$$x - 2y = 0$$

$$x - 2y = 2$$

$$x + y = 1$$

$$x + y = 3$$

Evaluate  $\iint_R (x+y) \sin(x-2y) \, dA$ .② New limits of  $\iint$ 

$$u=0$$

$$u=2$$

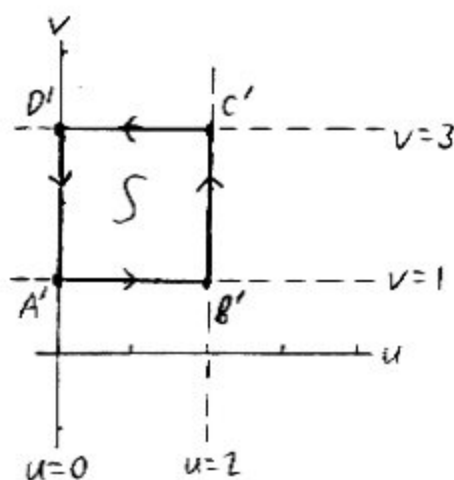
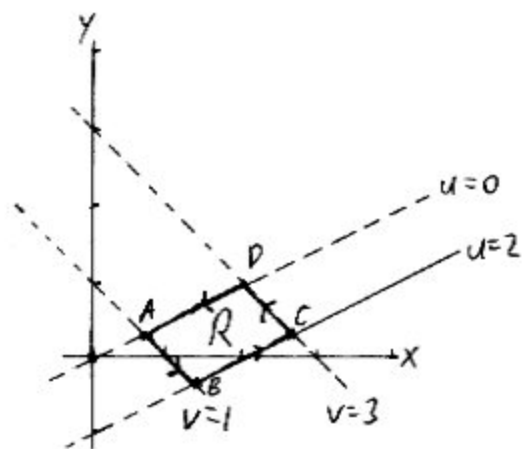
$$v=1$$

$$v=3$$

Sol'n① Change of variables

Let  $\begin{cases} u = x - 2y \\ v = x + y \end{cases}$  or

②

Note: What do  $R$  and  $S$  look like?

Jacobian turns out to be positive in value, so positive orientation is retained.

③ Solve for  $x, y$  in terms of  $u, v$  (Can skip if do ④ next page)

$$\begin{aligned} u &= x - 2y \\ v &= x + y \quad \leftarrow \cdot (-1) \end{aligned}$$

$$\begin{array}{r} u = x - 2y \\ -v = -x - y \quad \downarrow \text{Add} \\ \hline u - v = -3y \end{array}$$

$$y = -\frac{1}{3}(u - v) \text{ or } \frac{1}{3}v - \frac{1}{3}u$$

Find  $x$

$$\begin{aligned} v &= x + y \\ v &= x - \frac{1}{3}(u - v) \\ x &= v + \frac{1}{3}(u - v) \\ x &= \frac{1}{3}u + \frac{2}{3}v \text{ or } \frac{1}{3}(u + 2v) \end{aligned}$$

Another Method (because of linearity)

$$\begin{bmatrix} u \\ v \end{bmatrix} = \underbrace{\begin{bmatrix} 1 & -2 \\ 1 & 1 \end{bmatrix}}_A \begin{bmatrix} x \\ y \end{bmatrix}$$

$$\begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 1 & -2 \\ 1 & 1 \end{bmatrix}^{-1} \begin{bmatrix} u \\ v \end{bmatrix}$$

$$\begin{bmatrix} x \\ y \end{bmatrix} = \frac{1}{\text{det}(A)} \begin{bmatrix} 1 & 2 \\ -1 & 1 \end{bmatrix} \begin{bmatrix} u \\ v \end{bmatrix}$$

switched ← flipped signs

$$\begin{cases} x = \frac{1}{3}(u + 2v) \\ y = \frac{1}{3}(-u + v) \end{cases}$$

Note If we had done something dumb, like

$$\begin{cases} u = x - 2y \\ v = x - 2y \end{cases}$$

then  $\det\left(\begin{bmatrix} 1 & -2 \\ 1 & -2 \end{bmatrix}\right) = 0$ .

$$\begin{aligned} \text{---} & u=0, v=0 \\ \text{---} & u=2, v=2 \end{aligned}$$

④ Find Jacobian

$$\frac{\partial(x,y)}{\partial(u,v)} = \begin{vmatrix} \frac{\partial x}{\partial u} & \frac{\partial x}{\partial v} \\ \frac{\partial y}{\partial u} & \frac{\partial y}{\partial v} \end{vmatrix}$$

$$x = \frac{1}{3}u + \frac{2}{3}v$$

$$y = -\frac{1}{3}u + \frac{1}{3}v$$

$$= \begin{vmatrix} \frac{1}{3} & \frac{2}{3} \\ -\frac{1}{3} & \frac{1}{3} \end{vmatrix}$$

$$= \frac{1}{9} + \frac{2}{9}$$

$$= \left(\frac{1}{3}\right)$$

or ④\* (can skip ③)

$$\frac{\partial(u,v)}{\partial(x,y)} = \begin{vmatrix} \frac{\partial u}{\partial x} & \frac{\partial u}{\partial y} \\ \frac{\partial v}{\partial x} & \frac{\partial v}{\partial y} \end{vmatrix}$$

$$u = x - 2y$$

$$v = x + y$$

$$= \begin{vmatrix} 1 & -2 \\ 1 & 1 \end{vmatrix}$$

$$= 3 \quad \leftarrow \text{If this had } x \text{ and/or } y \text{ in it, express in terms of } u, v$$

$$\Rightarrow \frac{\partial(x,y)}{\partial(u,v)} = \frac{1}{\frac{\partial(u,v)}{\partial(x,y)}}$$

$$= \left(\frac{1}{3}\right)$$

⑤ Set up  $\iint$ , and Evaluate

$$\iint_R \underbrace{(x+y) \sin(x-2y)}_{\text{cont. on } R} dA$$

$$= \iint_S v \sin u \cdot \underbrace{\left| \frac{\partial(x,y)}{\partial(u,v)} \right|}_{=\left(\frac{1}{3}\right)} dv du \quad \begin{matrix} \rightarrow \\ \text{or} \end{matrix}$$

$$= \frac{1}{3} \int_{u=0}^2 \int_{v=1}^3 v \sin u \, dv \, du$$

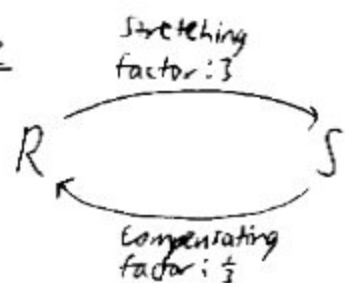
$$= \frac{1}{3} \int_0^2 \sin u \, du \int_1^3 v \, dv$$

$$= [-\cos u]_0^2 = \left[ \frac{v^2}{2} \right]_1^3$$

$$= -\cos 2 + \underbrace{\cos 0}_=1 = \frac{9}{2} - \frac{1}{2}$$

$$= 1 - \cos 2 = 4$$

Note



$$\text{Area}(S) = 3 \cdot \text{Area}(R)$$

(Remember:  $\int$  higher #  
lower #)

$$= \frac{1}{3}(1 - \cos 2)(4)$$

$$= \boxed{\frac{4(1 - \cos 2)}{3}}$$

$$\approx 1.8882$$

Ex (#20)

$$\iint_R (3x - 4y) \, dx \, dy$$

Boundary of  $R$ :  $y = 3x$ ,  $y = \frac{1}{2}x$ ,  $x = 4$

Change of vars.:  $x = u - 2v$   
 $y = 3u - v$

Sol'n

Rewrite the Integrand:

$$\begin{aligned} 3x - 4y &= 3(u - 2v) - 4(3u - v) \\ &= \underline{-9u - 2v} \end{aligned}$$

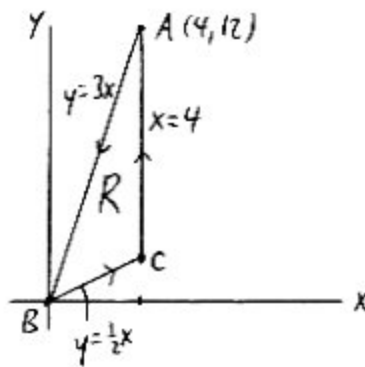
Jacobian:

$$\frac{\partial(x, y)}{\partial(u, v)} = \begin{vmatrix} \frac{\partial x}{\partial u} & \frac{\partial x}{\partial v} \\ \frac{\partial y}{\partial u} & \frac{\partial y}{\partial v} \end{vmatrix}$$

$$= \begin{vmatrix} 1 & -2 \\ 3 & -1 \end{vmatrix}$$

$$= \textcircled{5}$$

What's R?



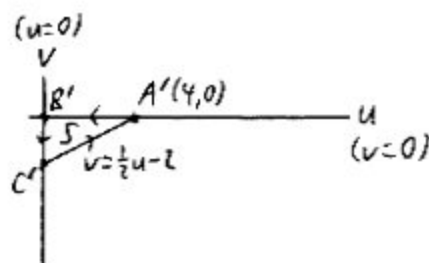
What's S?

Boundaries:

$$y = 3x \\ (3u-v) = 3(u-2v) \\ \underline{v=0}$$

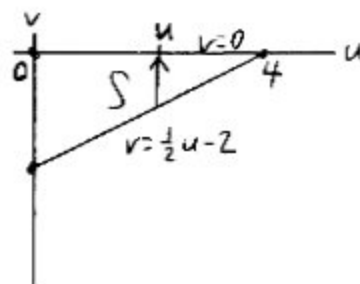
$$y = \frac{1}{2}x \\ (3u-v) = \frac{1}{2}(u-2v) \\ \underline{u=0}$$

$$x = 4 \\ (u-2v) = 4 \\ \underline{v = \frac{1}{2}u - 2}$$



Note:  $A(4,12) \Rightarrow A'(4,0)$   
 ← from this graph, or  
 Solve:  $\begin{cases} 4 = u - 2v \\ 12 = 3u - v \end{cases}$   
 $\Rightarrow (u,v) = (4,0)$

Close-Up:



Note:  $\text{Area}(R) = 5 \cdot \text{Area}(S)$   
 $\text{Area}(S) = \frac{1}{5} \cdot \text{Area}(R)$

$$\iint_R (3x-4y) dx dy = \iint_S (-9u-2v) \cdot \underbrace{\left| \frac{\partial(x,y)}{\partial(u,v)} \right|}_{=(5)} du dv$$

$$= 5 \iint_S (-9u-2v) du dv$$

Setup →

$$= 5 \int_{u=0}^{u=4} \int_{v=\frac{1}{2}u-2}^{v=0} (-9u-2v) dv du$$

Remember,  $\int_{\text{lower value}}^{\text{higher value}}$

No more unusual than  $\int_{-3}^0$  ~.

$$\vdots$$

$$= \boxed{-\frac{640}{3} (= -213.\bar{3})}$$