

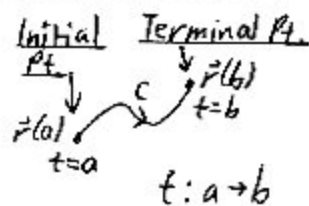
18.2: LINE (PATH) S

We'll do 2D, but this extends to 3D easily.

(A) Smooth Curves

$\vec{r}(t) = \langle x(t), y(t) \rangle$  gives a smooth parameterization of a curve,  $C$ , on  $[a, b]$

i.e., when  $a \leq t \leq b$



$\Leftrightarrow \vec{r}'(t) = \left\langle \frac{dx}{dt}, \frac{dy}{dt} \right\rangle$ , a tangent VVF, is

- ① cont. on  $[a, b]$ , and
- ② never  $\vec{0}$  on  $(a, b)$

Then,  $C$  is a smooth curve with no breaks, corners, or cusps.

$\vec{r}$  can't backtrack.

notation  
↓

(B) Piecewise-Smooth (ps) Curves

can be partitioned into a finite # of smooth curves.



$$C = C_1 \cup C_2 \cup C_3$$

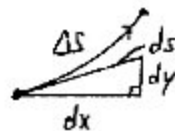
↑  
union

© Mass,  $m$ , of a ps Wire,  $C$

Recall (15.1)

$ds$  = differential of arc length "s"

In  $\Delta t$  time,



$$ds \approx \Delta s$$

In 3D  
 $\sqrt{\dots + (dz)^2}$

$$= \sqrt{(dx)^2 + (dy)^2} \quad (\text{Informal})$$

$$\sqrt{\dots + \left(\frac{dz}{dt}\right)^2}$$

$$= \sqrt{\left(\frac{dx}{dt}\right)^2 + \left(\frac{dy}{dt}\right)^2} dt \quad (\text{If } t \nearrow; \text{ otherwise, } |dt|)$$

$$= \|\vec{r}'(t)\| dt \quad \text{or} \quad \underbrace{\|\vec{v}(t)\|}_{\text{speed}} \underbrace{dt}_{\text{change in time}}$$

distance covered

Arc Length of  $C = \int_C ds$

$$= \int_a^b \sqrt{\left(\frac{dx}{dt}\right)^2 + \left(\frac{dy}{dt}\right)^2} dt$$



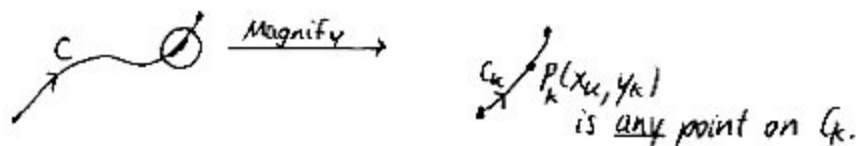
Now

Let  $\delta(x,y)$  be the linear mass density of a wire at  $(x,y)$ .

(Assume density is constant in a cross-section.)

Idea

Break  $C$  into tiny arcs.



$\delta \approx$  constant on  $C_k$ . tiny!  
 $C_k$ : cover length  $\Delta s_k$   
 in time  $\Delta t_k$

$$\begin{aligned} \text{Mass of } C_k &\approx (\text{Density at } P_k) (\text{Arc length of } C_k) \\ &= [\delta(x_k, y_k)] [\Delta s_k] \end{aligned}$$

$$\boxed{\text{Mass, } m, \text{ of } C = \int_C \delta(x,y) ds}$$

Why?

$$\int_C \delta(x,y) ds = \lim_{\|P\| \rightarrow 0} \sum_k \underbrace{\delta(x_k, y_k) \Delta s_k}_{\text{Mass of } C_k} \underbrace{\hspace{10em}}_{\text{Approx. for } m}$$

largest  $\Delta t_k$

Riemann sum

This is an example of a...

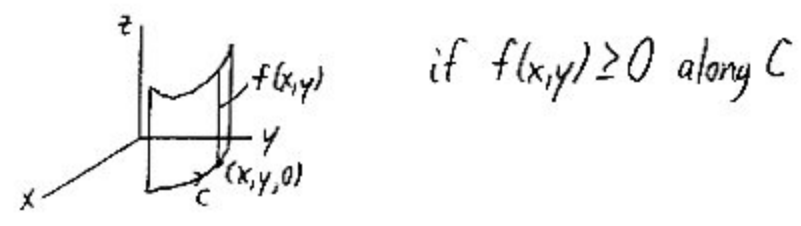
Stewart  
SE, ET 1062:  
Invented in  
early 19c to  
study forces,  
fluid flow, EM

① Line (Path) Integral

$$\int_C f(x,y) ds$$

If  $f(x,y) = 1 \Rightarrow$  Arc length of  $C$   
 If  $f(x,y) = \delta(x,y) \Rightarrow$  Mass of  $C$

Lateral Surface Area ("Wall")



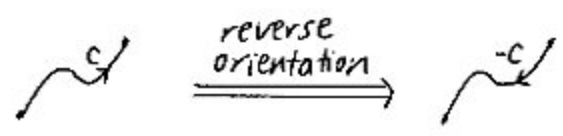
DETAILS...

Note 1: (We assume  $C$  is ps, and  $f$  is cont. on a region containing  $C$ .)



Note 2: We get the same value for  $\int_C f(x,y) ds$ , regardless of how we parameterize  $C$ .

if smooth  
 Even the orientation doesn't matter:



$$\int_C f(x,y) ds = \int_{-C} f(x,y) ds \quad \leftarrow \text{Expand using } |dt|$$

Always true:  $\Delta s_k \geq 0$ , mass  $\geq 0$

We flip sign if we had  $(dx), (dy), \dots$   
 (eg,  $\int_C f(t) dt = - \int_{-C} f(t) dt$   
 $t: a \rightarrow b$   $t: b \rightarrow a$  for otherwise same param.)

If  $\Delta s_k = 0$   
 $\Rightarrow \dot{r}' = 0$  on  $C$  there,  
 lose "smooth"

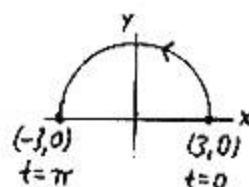
Stewart  
 SE, ET 1067:  $\rightarrow$   
 Remember  $|dt|$   
 from  $ds$

Like Ex 3

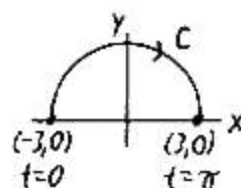
Ex Find the mass of a wire  $C$  if the density at  $P(x,y)$  is directly proportional to its distance from the  $x$ -axis, and  $C$  is parameterized by  $x = -3\cos t$ ,  $y = 3\sin t$ ;  $0 \leq t \leq \pi$ .  
(Assume  $t: 0 \rightarrow \pi$ ;  $t \uparrow$  consistently w/orientation)

Sol'nWhat is  $C$ ? (Optional?)

$$\text{If we had } \begin{cases} x = 3\cos t \\ y = 3\sin t \end{cases} \Rightarrow x^2 + y^2 = 9$$



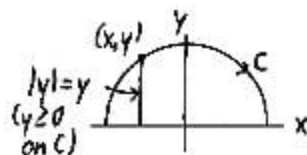
$$\text{Here, } \begin{cases} x = -3\cos t \\ y = 3\sin t \end{cases}$$



Good: No overlapping.

What is  $\delta(x,y)$ ?

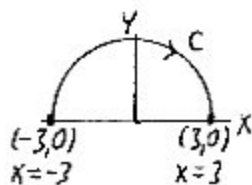
$$\delta(x,y) = ky$$

What is  $m$ ?

$$\begin{aligned} m &= \int_C \delta(x,y) ds \\ &= \int_0^\pi ky \sqrt{\left(\frac{dx}{dt}\right)^2 + \left(\frac{dy}{dt}\right)^2} dt \\ &= \int_0^\pi k(3\sin t) \sqrt{(3\sin t)^2 + (3\cos t)^2} dt \quad \left. \begin{array}{l} x = -3\cos t, y = 3\sin t \\ \frac{dx}{dt} = 3\sin t, \frac{dy}{dt} = 3\cos t \end{array} \right\} \\ &= \int_0^\pi k(3\sin t) \sqrt{9\sin^2 t + 9\cos^2 t} dt = \int_0^\pi k(3\sin t) \sqrt{9(1)} dt \\ &= 9k [-\cos t]_0^\pi \\ &= 9k \left( \underbrace{-\cos \pi}_{(-1)} - \underbrace{(-\cos 0)}_{(-1)} \right) \\ &= \boxed{18k} \end{aligned}$$

If  $C$  lies on the graph of  $y=f(x)$ ;  $a \leq x \leq b \Rightarrow$   
 let  $x=t$ ,  $y=f(t)$ ;  $a \leq t \leq b$ . (Similarly for  $x=f(y)$ .)

Redo Previous Ex (SKIPPED IN CLASS?)



$$y = \sqrt{9-x^2}, \quad -3 \leq x \leq 3$$

$$\begin{aligned} x &= t, & y &= \sqrt{9-t^2} \text{ or } (9-t^2)^{1/2} \\ \frac{dx}{dt} &= 1, & \frac{dy}{dt} &= \frac{1}{2}(9-t^2)^{-1/2}(-2t) \\ & & &= -\frac{t}{\sqrt{9-t^2}} \\ & & & -3 \leq t \leq 3 \quad (t: -3 \rightarrow 3) \end{aligned}$$

$$\begin{aligned} m &= \int_C \delta(x,y) \, ds \\ &= \int_{-3}^3 ky \sqrt{\left(\frac{dx}{dt}\right)^2 + \left(\frac{dy}{dt}\right)^2} \, dt \end{aligned}$$

or  $2 \int_0^3$  by sym. of  $C$ ,  $\delta(x,y) = ky$  even in  $x$   
 about  $x=0$

(We basically  
 could have  
 used  $dx$ .)

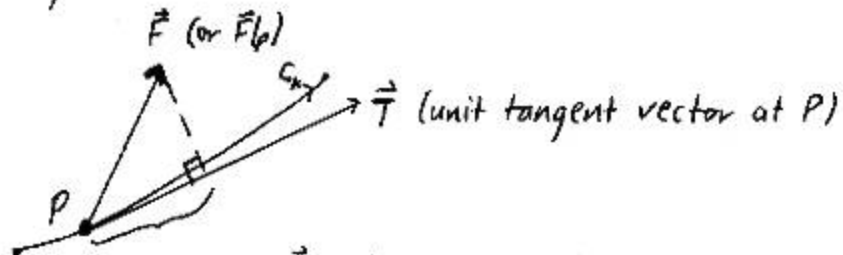
$$\begin{aligned} &= 2 \int_0^3 k \sqrt{9-t^2} \sqrt{(1)^2 + \left(-\frac{t}{\sqrt{9-t^2}}\right)^2} \, dt \\ &= 2 \int_0^3 k \sqrt{9-t^2} \sqrt{1 + \frac{t^2}{9-t^2}} \, dt \\ &= 2 \int_0^3 k \sqrt{(9-t^2)\left(1 + \frac{t^2}{9-t^2}\right)} \, dt \\ &= 2 \int_0^3 k \sqrt{9-t^2+t^2} \, dt \\ &= 2 \int_0^3 3k \, dt \\ &= 6k \int_0^3 dt \\ &= 6k [t]_0^3 \\ &= 6k(3) \\ &= \boxed{18k} \end{aligned}$$

### ⑤ Line $S$ of a Vector field, $\vec{F}$

Let  $W =$  the work done by  $\vec{F}$  on a particle moving along  $C$  [in the direction of orientation].

$C_k$ , a tiny arc on  $C$ :

Normal component has no impact on the particle



$\text{comp}_{\vec{T}} \vec{F}$ , the tangential component of  $\vec{F}$

$= \pm$  magnitude of force acting in the direction of  $\vec{T}$

$$= \frac{\vec{F} \cdot \vec{T}}{\|\vec{T}\|}$$

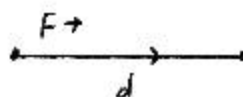
$$= \vec{F} \cdot \vec{T}$$

This depends on  $\vec{F}$  and  $C$ , but not the particle's speed along  $C$ .

(We're measuring the impact that  $\vec{F}$  has on the particle as it moves along  $C$ .)

### Recall Calc II

If  $F$  is a constant scalar force, then  $W = Fd$  here:



Now  $C$  curvy,  $\vec{F}$  nonconstant

On tiny  $C_k$ ,  $\vec{F} \cdot \vec{T} \approx \text{constant}$ .

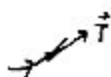
Work done along  $C_k \approx \underbrace{(\vec{F} \cdot \vec{T})}_{\text{"force impact"}} \underbrace{\Delta s_k}_{\text{arc length of } C_k}$

$$W = \int_C \vec{F} \cdot \vec{T} \, ds$$

scalar function: special case of  $f(x, y)$

Note  $\int_C \vec{F} \cdot \vec{T} \, ds = \ominus \int_{-C} \vec{F} \cdot \vec{T} \, ds$   
 actually  $-(\text{old } \vec{T})$

Stewart  
 Sed, ET, 1070



Orientation matters!  
 Speed along  $C$   
 still doesn't.

$$= \int_C \vec{F} \cdot \underbrace{\frac{\vec{r}'(t)}{\|\vec{r}'(t)\|}}_{=\vec{T}(t)} \underbrace{\|\vec{r}'(t)\| \, dt}_{=ds}$$

$\leftarrow$  if  $t \nearrow$ , but formula still OK if  $t \searrow$  (!!)  
 (see review notes)

$$W = \int_C \vec{F} \cdot \vec{r}'(t) \, dt$$

$$= \frac{d\vec{r}}{dt} \, dt$$

$$= "d\vec{r}"$$

Maybe best form if  $\vec{F}, \vec{r}$  given  
 in terms of  $t$ . ( $\vec{F}$  only known  
 for points along  $C$ . ~~???~~)

$$W = \int_C \vec{F} \cdot d\vec{r}$$

Think:  $\langle dx, dy \rangle$   
 $= \langle M(x, y), N(x, y) \rangle$ , cont. in a region containing  $C$

$$W = \int_C M \, dx + N \, dy$$

$\leftarrow$  ( ) often omitted  $\rightarrow$

Differential Form

We'll use this a lot!

In 3D,  $W = \int_C M \, dx + N \, dy + P \, dz$

if  $\vec{F}(x, y, z) = \langle M(x, y, z), N(x, y, z), P(x, y, z) \rangle$

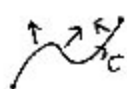


Idea



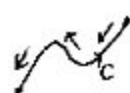
$$W \gg 0 \quad \text{The force is with you!}$$

$$\vec{F} \cdot \vec{t} > 0 \quad \begin{array}{c} \vec{F} \\ \nearrow \\ \vec{t} \end{array}$$



$$W = 0 \quad \text{No help/harm.}$$

$$\vec{F} \cdot \vec{t} = 0 \quad \begin{array}{c} \vec{F} \\ \uparrow \\ \vec{t} \end{array}$$



$$W \ll 0 \quad \text{Forces conspiring against you!}$$

$$\vec{F} \cdot \vec{t} < 0 \quad \begin{array}{c} \vec{F} \\ \nwarrow \\ \vec{t} \end{array}$$

Swok 6.6  
Also: ft.-lbs.

Units If  $\vec{F}$  lengths in Newtons,  $\begin{array}{l} y \text{ (meters)} \\ \perp \\ x \text{ (meters)} \end{array}$

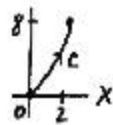
$\Rightarrow W$  in Newton-meters, or joules (J)

1 joule is the force needed to  
accelerate a 1 kg mass by  $1 \frac{m}{sec^2}$ .

Like #4

$$\text{Ex } \vec{F}(x,y) = \langle \underbrace{y}_{M(x,y)}, \underbrace{x+y}_{N(x,y)} \rangle.$$

$C$  is the graph of  $y = x^2 + 2x$  directed from  $(0,0)$  to  $(2,8)$ .  
Find the work,  $W$ , done by  $\vec{F}$  on a particle moving along  $C$ .

Sol'nDraw  $C$  (Optional?)

$$C: y = \underbrace{x^2 + 2x}_{f(x)}; \quad x: 0 \rightarrow 2 \quad (x \text{ is our parameter.})$$

(Also nice:  $x = f(y)$ ;  $y: a \rightarrow b$ )

Use Differential Form:

$$\begin{aligned} W &= \int_C M dx + N dy \\ &= \int_C y dx + (x+y) dy \end{aligned}$$

$$\left. \begin{aligned} y &= x^2 + 2x \\ dy &= (2x + 2) dx \end{aligned} \right\} \begin{array}{l} \text{(Write } x = \dots \text{ if } x = f(y)) \\ dx = \dots \end{array}$$

$$= \int_0^2 \underbrace{(x^2 + 2x)}_y dx + \underbrace{[x + (x^2 + 2x)]}_{y} \underbrace{(2x + 2)}_{dy} dx$$

$$= \int_0^2 [x^2 + 2x + (x^2 + 3x)(2x + 2)] dx$$

$$\vdots \\ = \boxed{48}$$

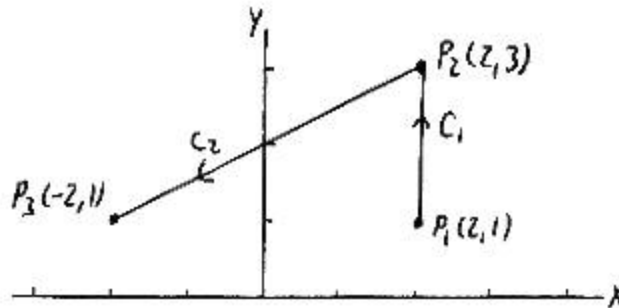
Note: If  $\nabla \cdot \vec{F} < 0$ , then  $x: 2 \rightarrow 0$ , and  $W = \int_2^0 \dots = \boxed{-48}$ . Makes sense!

OK if  $x \downarrow$  in direction of motion.

$\vec{F}$  hurts us commensurately w/ how it helped us before.

Ex  $\vec{F}(x,y) = \langle xy^2, e^{2y} \rangle$ .

$C = C_1 \cup C_2$ :



Find  $W$ .

Method 1 (Know both methods!): Use  $t$  as a parameter.

(a) Parameterize  $C_1, C_2$

(C<sub>1</sub>)  $C_1: \begin{cases} x=2 \\ y=t \end{cases} \Rightarrow \begin{cases} dx=0 \\ dy=dt \end{cases}$

$t: 1 \rightarrow 3$

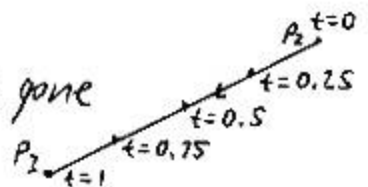
(C<sub>2</sub>) Initial Point:  $P_2(2,3)$   
 Displacement Vector:  $\vec{P_2P_3} = \langle -2-2, 1-3 \rangle$   
 $= \langle -4, -2 \rangle$

$C_2: \begin{cases} x=2-4t \\ y=3-2t \end{cases} \Rightarrow \begin{cases} dx=-4dt \\ dy=-2dt \end{cases}$

$t: 0 \rightarrow 1$

$\downarrow \quad \downarrow$   
 $P_2 \quad P_3$

$t =$  fraction of the way you've gone  
 from  $P_2$  to  $P_3$



(b) Find  $W$

$$\begin{aligned}
 W &= \int_{C_1} M dx + N dy + \int_{C_2} M dx + N dy \\
 &= \int_{C_1} xy^2 dx + e^{2y} dy + \int_{C_2} xy^2 dx + e^{2y} dy \\
 &= \int_1^3 \underbrace{(2)(t)^2(0) + e^{2(t)}}_{=0} dt \\
 &\quad + \int_0^1 (2-4t)(3-2t)^2(-4) dt + e^{2(3-2t)}(-2) dt \\
 &\approx 198 - 209 \\
 &= \boxed{-11}
 \end{aligned}$$

Method 2: Use  $x$  and/or  $y$  as parameters.

(C<sub>1</sub>)  $C_1: x=2 \Rightarrow dx=0$   
 $y: 1 \rightarrow 3$

(C<sub>2</sub>) Point:  $(2, 3)$   
 Slope =  $\frac{1-3}{-2-2} = \frac{1}{2}$   
 Pt.-Slope form:  $y-3 = \frac{1}{2}(x-2)$   
 $\Rightarrow$  Slope-Int. form:  $y = \frac{1}{2}x + 2$

$C_2: x: 2 \rightarrow -2$   
 $y = \frac{1}{2}x + 2 \Rightarrow dy = \frac{1}{2} dx$

$$\begin{aligned}
 W &= \int_{C_1} M dx + N dy + \int_{C_2} M dx + N dy \\
 &= \int_{C_1} xy^2 dx + e^{2y} dy + \int_{C_2} xy^2 dx + e^{2y} dy \\
 &= \int_1^3 \underbrace{(2)y^2(0) + e^{2y}}_{=0} dy + \int_2^{-2} \underbrace{x(\frac{1}{2}x+2)^2 dx + e^{2(\frac{1}{2}x+2)} \cdot \frac{1}{2} dx}_{x\text{-values}} \\
 &\approx \boxed{-11}; \text{ same as for Method 1}
 \end{aligned}$$